Employee Name								Timeshee	nesheet Report							ıman Resc	urce System
								Empl ID Empl Ro									
								ge from my sta	e from my standard work schedule Department:								
Date	Elapsed Schedule Work Hours	INI	Punch Schedule IN OUT IN OU			Auto Lunch Deduct Hours Amount Worked		¹ Other Paid Time	y VN	SL	PH	LH	СТ	FRL	OPL		
Date	WOIK Hours	IIN	1 001		- 001	Amount	Worked	raid Tillie	VIN	JL.	FI	LIT	CI	FNL	OPL		
											1		1				
HH:MM Total Scheduled Time for this time period: Overtime Paid Comp Time Paid Revised Total Hours:									VN = Vacation CT = Compensatory Time Used SL = Sick Leave FRL = Furlough FMLA - Paid FMLA - Unpaid LH = Legal Holiday SABB = Sabbatical LWOP = Leave without								
											•			ations sucl		uty, military l	
Roundin			0 - 7.5	7.5 - 22.5	22.5 -		37.5 - 52.5	52.5 - 60	FMLA -	FMLA - Unpaid and Leave without Pay (LWOP) reduce paid hours							
of Hour	Hundredth	ns	0.0	.25	0.	.5	0.75	1.0	Reason	Reason for Other Leave:							
I certify th	at I have work	ked or r	eported	the proper	leave fo	r the hou		l also certify th Signature	nat this is n	ny only e	mploym	ent with t	he Unive	rsity of W	isconsin.	n Date	nm/dd/yyyy
Superviso	r Section: I co	nfirm t	hat I hav	e first-hand	knowle	dge or o	ther suitab l	e means of ve	erifying the	work pe	rformed	by the en	nployee.			m	ım/dd/yyyy
Supervisor Name							Signature								Date		
10ther Pair	d Time: Use this	s colum	n for naid	l cituations su	ich as sta	nd by cal	l back on ca	II otc									

NOTE: Exempt (salaried) employees typically only report leave taken (not hours worked). However when Furlough time is taken (minimum and maximum of 8 hours in a week), you must indicate how many hours worked each day for the week. Total hours including the Furlough hours must not add up to more than 40 that week or you will not get credit for the Furlough. These hours are prorated for the part-time staff. For more information contact your payroll / HR representative.

¹Other Paid Time: Use this column for paid situations such as stand by, call back, on call, etc